

ANDREW ROBARDS

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EDUCATION

2014 Master of Fine Arts, Sydney College of the Arts, The University of Sydney
2008 Bachelor of Visual Arts with honours, Sydney College of the Arts, The
 University of Sydney
2004 Diploma in Web Development, TAFE, Ultimo Campus

RESEARCH AND TEACHING INTERESTS

Art and the internet
Digital culture
Post-cinema
Video installation
Screen arts
Film history
Photomedia
Digital editing and effects
Screenwriting and directing
Graphic, web and interface design
HTML5, CSS and jQuery (web development)

TEACHING EXPERIENCE

2013-17 **Sessional Lecturer and Unit of Study Co-ordinator**
 The University of Sydney, Sydney College of the Arts (Screen Arts)
2017 *Screen Arts an Introduction* (co-ordinator)
2017 *Animation* (co-ordinator)
2017 *Animation for Media and Video* (co-ordinator), Master of Moving Image
2017 *Web Environment for Cultural Producers*
2017 *Art and the Internet*
2017 *Final Project*, Master of Moving Image and Master of Contemporary Art
2017 *Praxis Industry Placement* (co-ordinator), Master of Moving Image and Master of
 Contemporary Art
2017 *Foundation Studio* (Screen Arts)
2016-17 *Praxis Professional Project*, Master of Moving Image and Master of Contemporary Art
2016-17 *Screenwriting and Directing* (co-ordinator)

2016-17 *Digital Editing for Film and Video* (co-ordinator), Master of Moving Image
2016-17 *Digital Effects for Film and Video*, Master of Moving Image
2016 *Networked Worlds*
2015 *Screen Arts 2*
2015 *Moving Image Post Production*
2014 *Interactive Media Practice 2*, Master of Interactive and Digital Media
2013-14 *Interactive Media Practice 1*, Master of Interactive and Digital Media
2013-14 *Interactive Media Project Major*, Master of Interactive and Digital Media

2017 **Guest Lecturer**
The University of Technology, Sydney (Design, Architecture and Building)
Design Workshop: Creative Play, Master of Design, 2017

2016 **Postgraduate Oral Examination Convener**
The University of Sydney, Master of Fine Arts

PROFESSIONAL EXPERIENCE AND DEVELOPMENT

2017 **Teacher Development Program**
The University of Sydney, Faculty of Arts and Social Sciences,

2009-17 **Web Designer/Developer (Freelance)**
Design, develop and publish web and interactive applications.
Hand code in HTML5, CSS, jQuery, Javascript and PHP.
E-marketing and social media strategies.
Work across the full range of Adobe Creative Suite Applications (Photoshop, Animate, Illustrator, InDesign, Premiere Pro, After Effects, Muse, Dreamweaver, Lightroom etc).

2015-16 **Studio Technical Officer**
Sydney College of the Arts (Screen Arts), The University of Sydney
Provide supervision in Screen Arts studios, workshops and workspaces.
Provide knowledge and technical skills to support academic programs.
Deliver technical workshops in practical processes and procedures.
Develop safe operating procedure (SOP) documents for Screen Arts facilities.
Ensure appropriate adherence to Work Health and Safety (WHS) in studio environments.

2012 **Studio Technician and Gallery Assistant**
Warmun Art Centre
Assistant curation and installation of work and exhibitions.
Transport, package and safely store work for the centre and community collections.

Provide supervision, knowledge and technical assistance to support artists working at the art centre.

Document and archive paintings, sculptures and stories.

Ensure appropriate adherence to Work Health and Safety (WHS) in studio environments.

SELECTED RESEARCH ACTIVITIES AND EXHIBITIONS

- 2017 *Runway Australian Experimental Art Journal* (Interface and Interactive Design)
Issue #33, *Power*
Issue #34, *Failure*
- 2017 *Browser Sun*, (experimental digital publication)
<http://www.browsersun.com>
- 2017 *Responsive Test Card*, (experimental digital publication)
<http://www.responsivetestcard.com>
- 2016 *Runway Conversations Platform* (Interface and Interactive Design)
conversations.runway.org.au
- 2016 *Runway Australian Experimental Art Journal* (Interface and Interactive Design)
Issue #30, *Ecologies*
Issue #31, *West*
Issue #32, *[Re/production]*
- 2016 *Separating Hydrogen From Air: A Primer* (Interface and Interactive Design)
www.separatinghydrogenfromair.com
- 2015 *Runway Australian Experimental Art Journal* (Interface and Interactive Design)
Issue #27, *Outside*
Issue #28, *Movement*
Issue #29, *Porn*
- 2014 *Runway Australian Experimental Art Journal* (Interface and Interactive Design)
Issue #24, *Islands*
Issue #25, *Money*
Issue #26, *Knowledge*
- 2014 *Film Stills From Westerns*, online digital archive project
www.filmstillsfromwesterns.org
- 2013 *The University of Sydney Postgraduate Degree Show*, Sydney College of the Arts
- 2013 *Runway Australian Experimental Art Journal* (Interface and Interactive Design)
Issue #23, *Prototype*
- 2013 *Re:Cinema*, The New School of Design, New York
- 2013 *Re:Cinema*, Sydney College of the Arts
- 2012 *Film Stills From Westerns*, The Rocks Pop-up Project, Sydney (Solo Show)
- 2012 *Open Studio Residency* (75 1/2 George St, The Rocks Pop-up Project), Sydney

2009 *Someone Draws a Flower on a Wall Beside a Bed*, The School of Arts and Aesthetics,
Jawaharlal Nehru University, Delhi

2009 *Body Break*, The Khyber Institute of Contemporary Art, Halifax

AWARDS

2012-14 Australian Postgraduate Award (APA)

2014 Postgraduate Research Support Scheme (The University of Sydney)

2013 Chancellor's Committee Grant (Rocks Pop-up Research Project, The University of Sydney)

2007 The Zelda Stedman Young Artists Scholarship